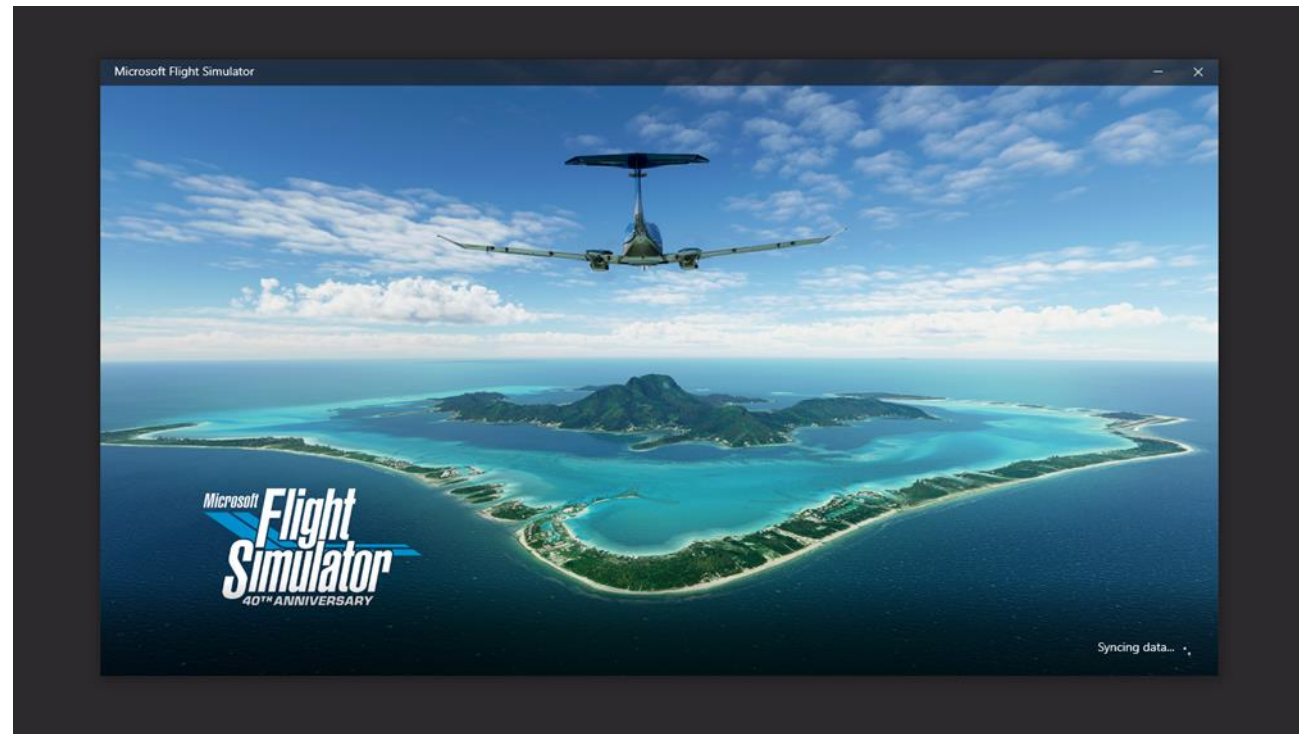


How To Move Your Community Folder



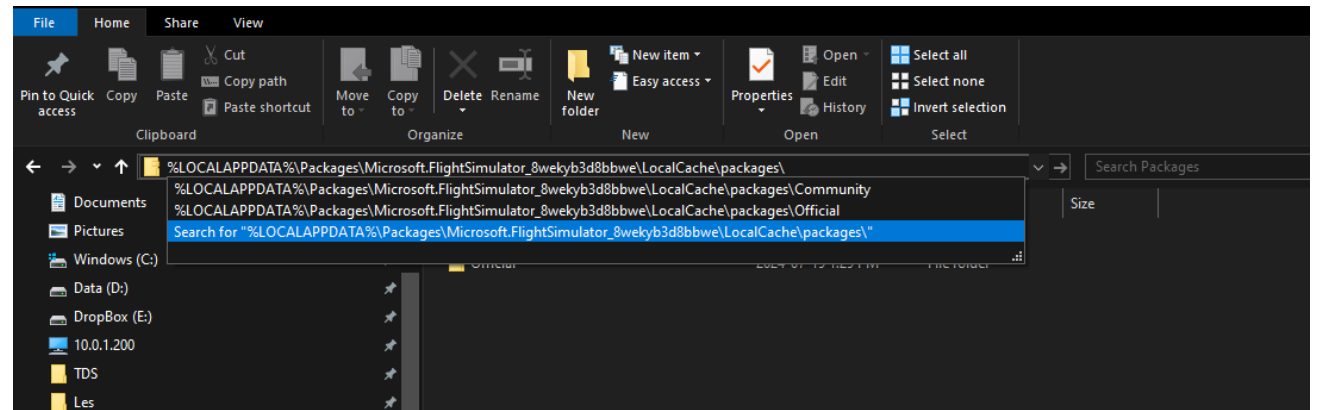
Frist Locate the Packages Folder

%LOCALAPPDATA%\Packages\Microsoft.FlightSimulator_8wekyb3d8bbwe\LocalCache\packages\

Copy and paste that into Windows Explorer to Navigate to your Packages Folder that contains the Official and Community Folders.

That is the default location that the Microsoft Store Edition links too.

Steam Installs to a different location but is usually a much shorter file path or already on a separate Game Drive you were pointing too.



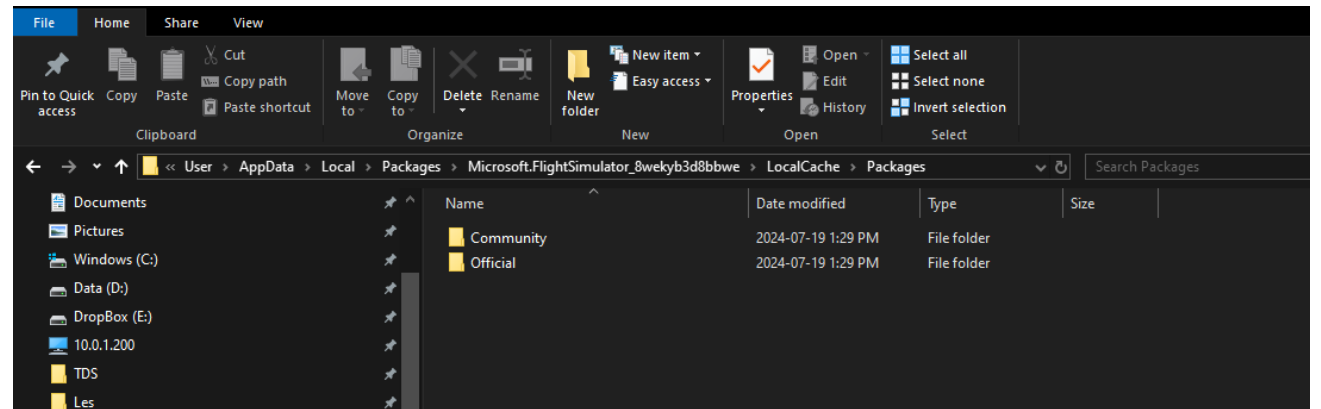
Verify Folders

Look Inside these folders to make sure that they are correct location. They will have many Sub Folders which contain all the Content Packages.

We are going to want to MOVE these to a location with a much Shorter path.

Open another Explorer Window and Navigate to the Drive you would like them to be on.

If you only have the one drive.. No worries we will use that example here and move them to the C:\ Drive.



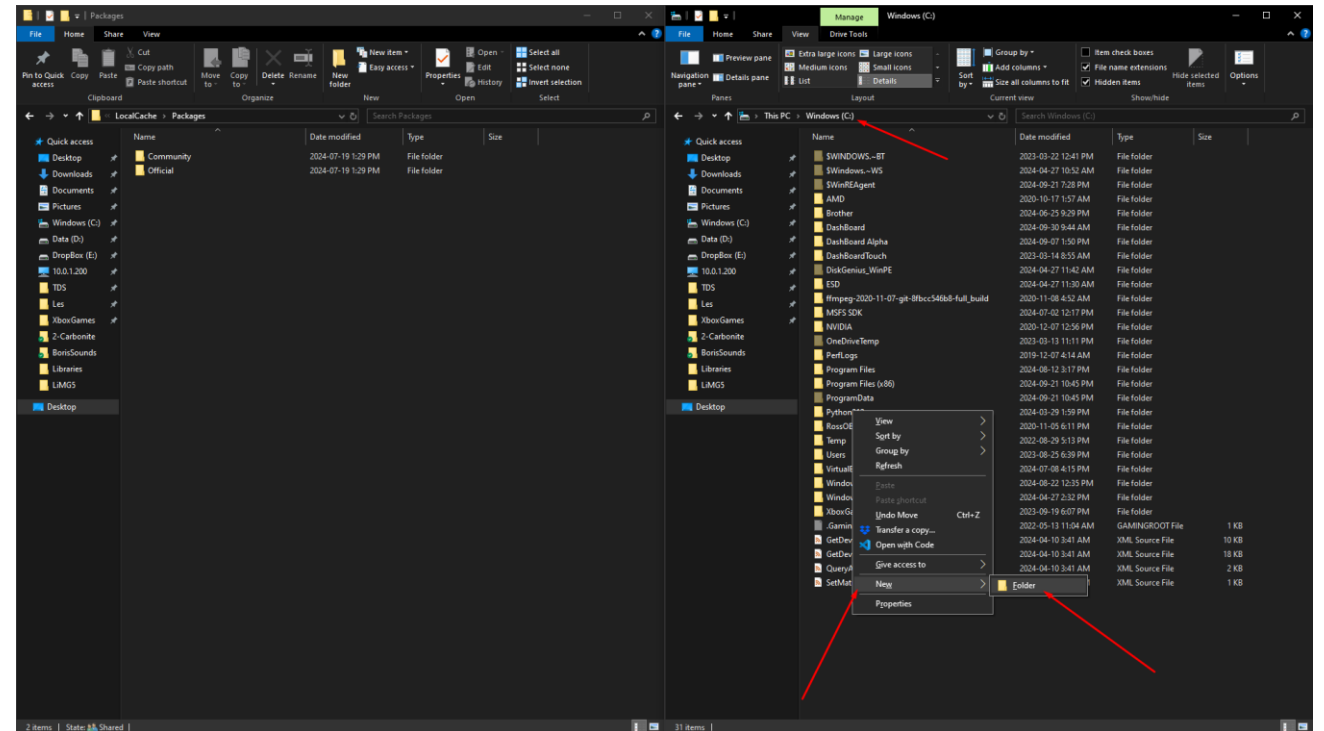
Make New Folder

In the new explorer window, we will navigate to the C: Drive.

Here we will make a New Folder.

Let's Call it "MSFSPackages"

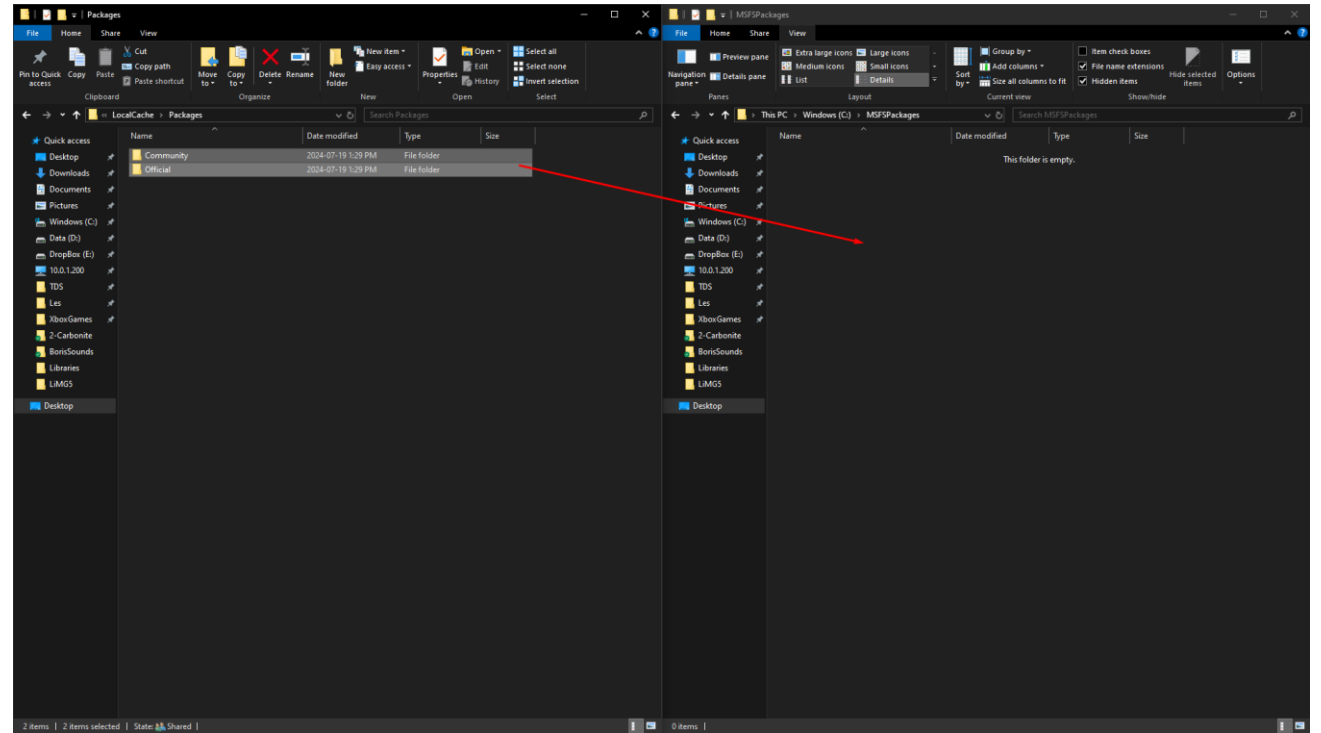
After Creating that Folder, you will want to open it in this explorer instance.



Move Packages

Highlight the Community and Official Packages Folders (again make sure this is where all your packages are).

Drag them over to the new Folder that we created on the C Drive.

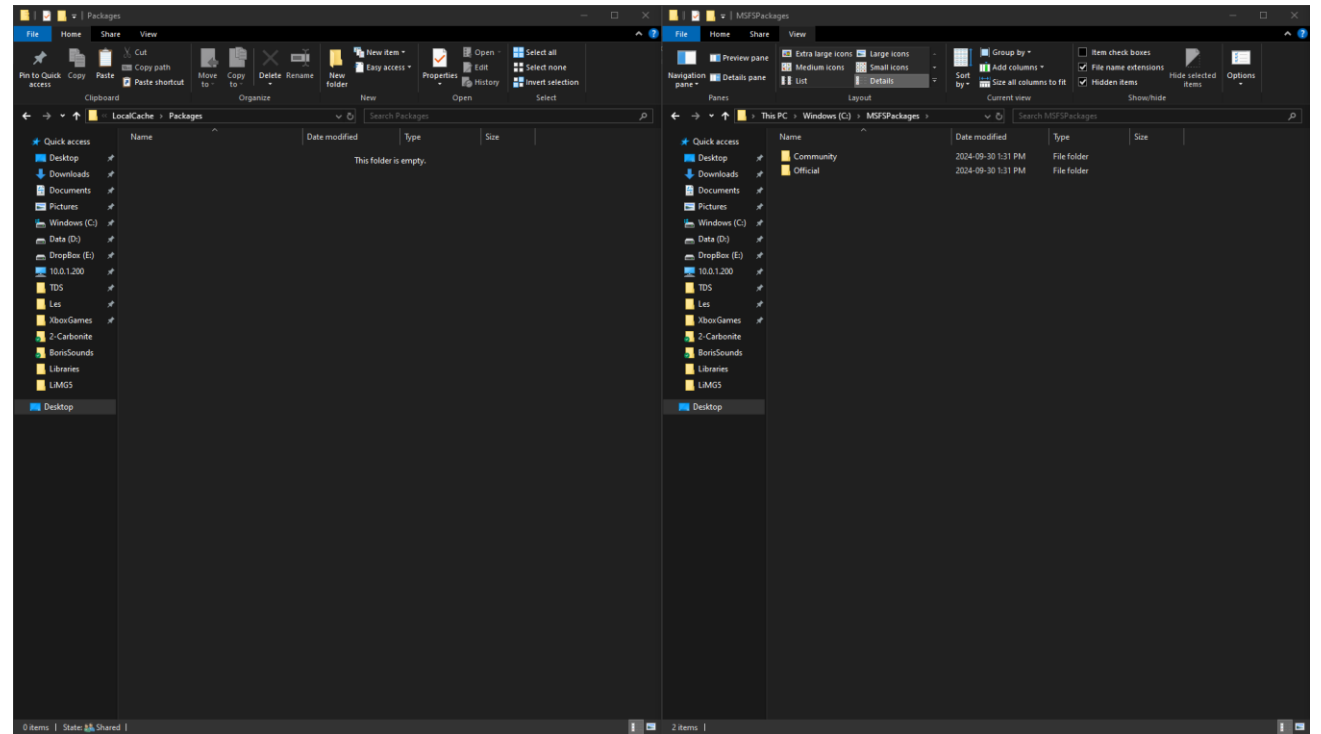


Delete Original Folders

If you copied them to another Drive (i.e. D Drive like I do) or other location, we would need to make sure we Delete them from the original location so that your old packages folder is empty.

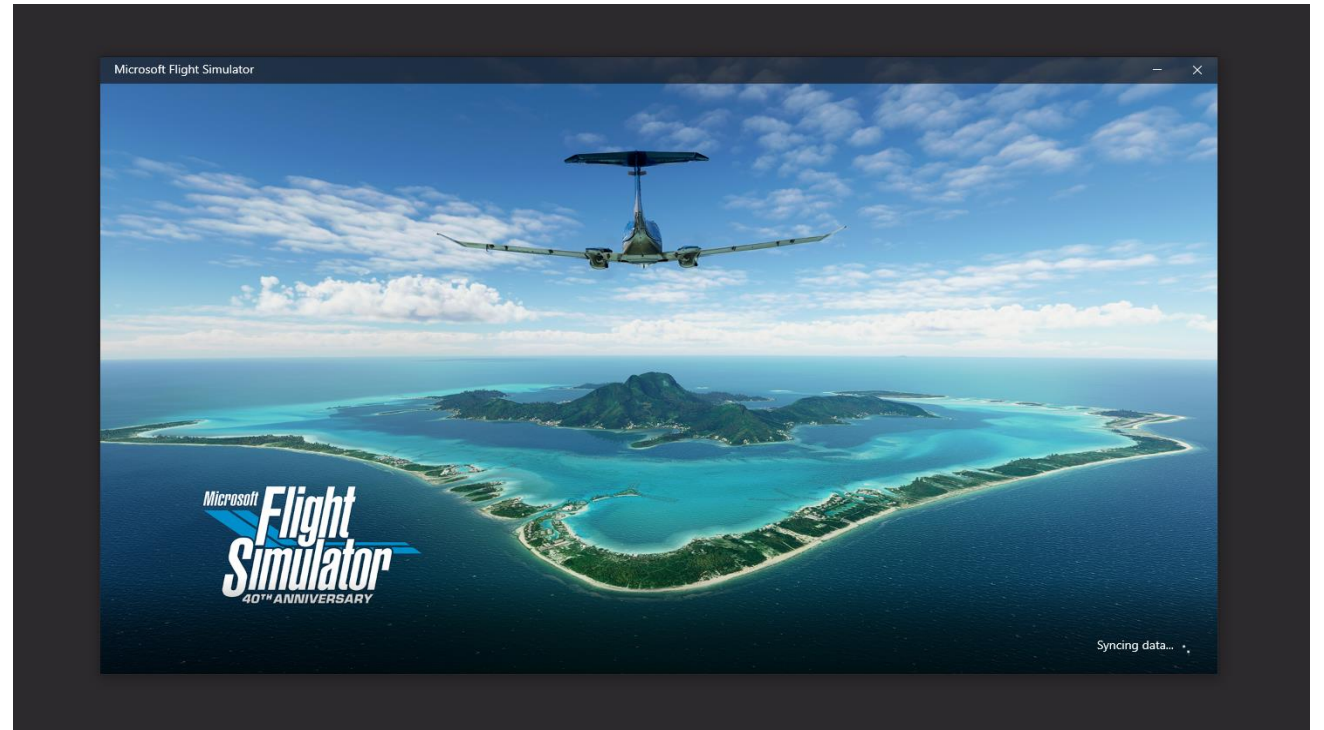
Example in the image. New Folder with the sub folders and deleted the originals from the default location.

Note: Copying to a different Drive / Location does take time vs if it were to just Move the files within the same Drive.



Now Launch MSFS

With Everything Moved over we are now ready to Launch the sim and point it to the New Location:



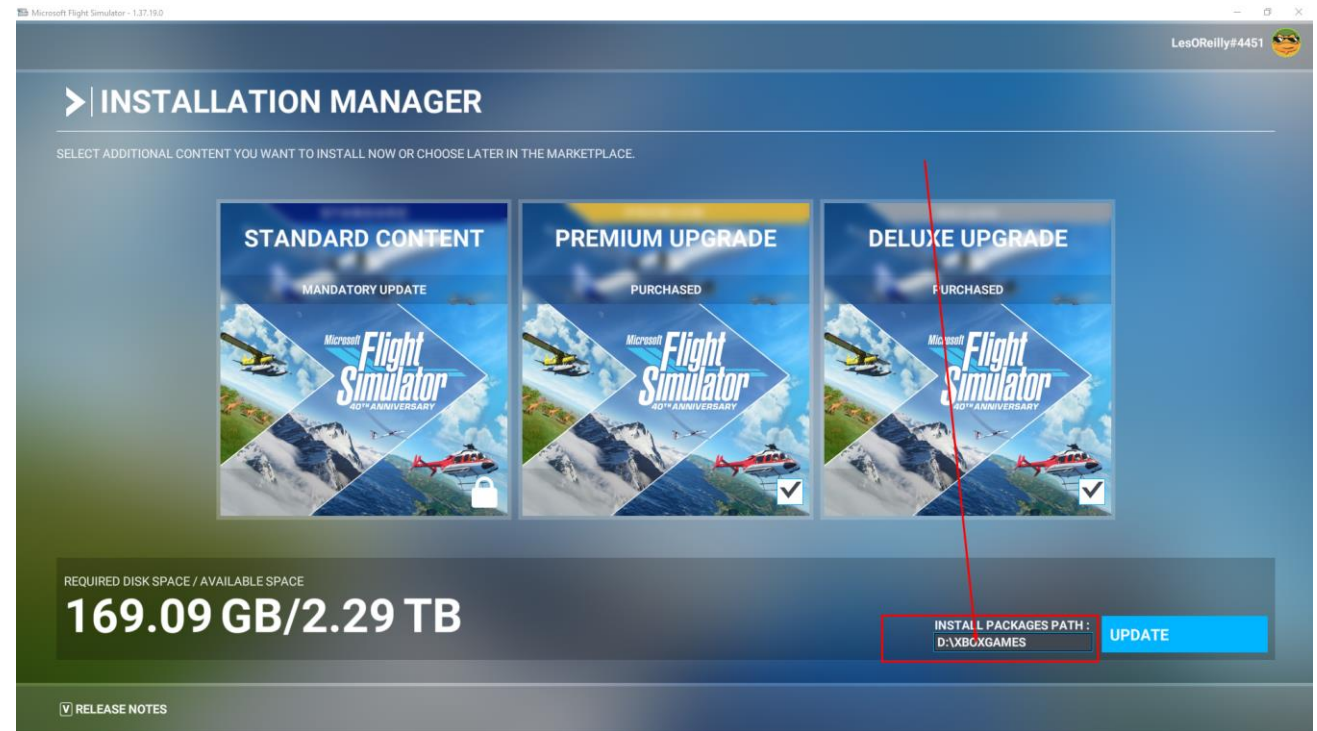
Re-Link Packages

When it starts up it is not going to find the packages where it thinks they should be.

This will Prompt you with what looks like an “Update” and show that it needs to download 169GB or the amount that you had in your Official Folder (could be even more than that!)

This is where we Need to Click on the Text Box .. DON'T PRESS UPDATE!!..

Click on the Path that is showing you where your Path previously was.....



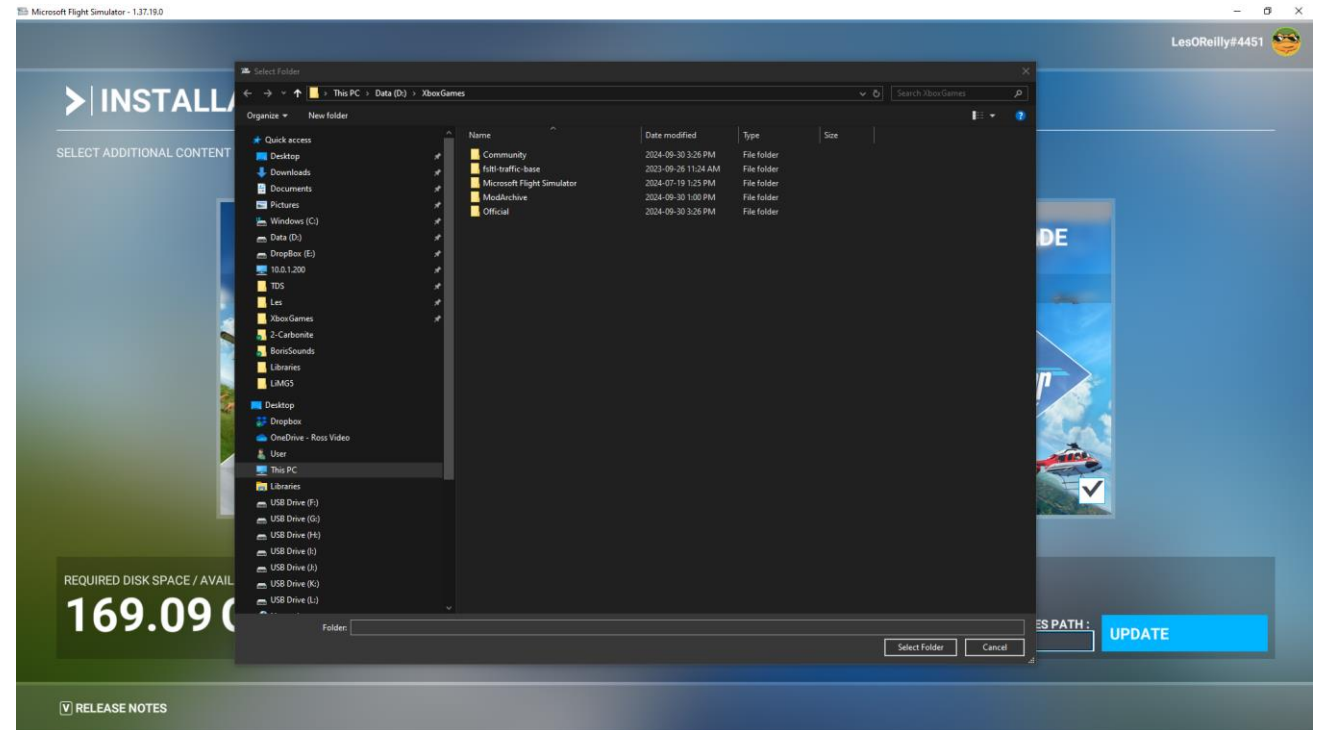
Click on the FILE PATH

File Browser

After clicking on the Path the PC will open the Explorer File Browser.

It will open to where it previously had your Files located and now is not able to find them.

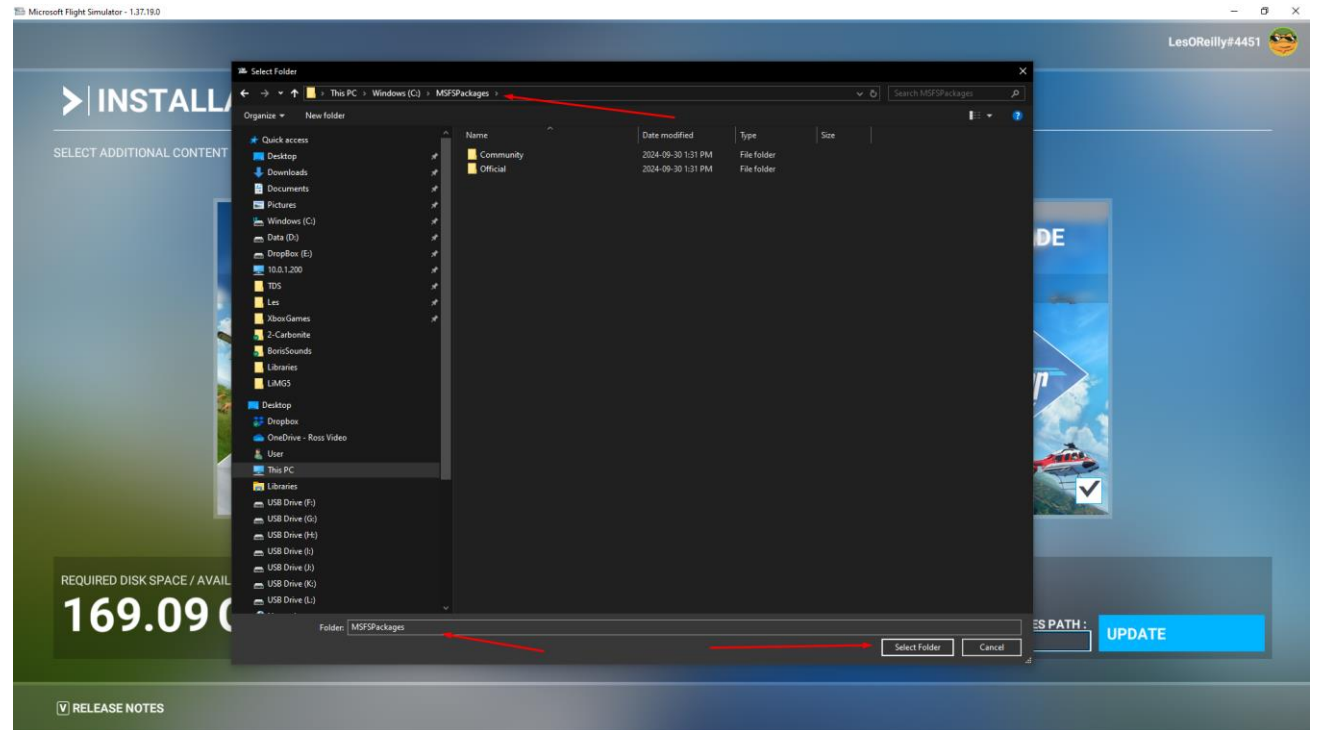
Navigate to the new folder location using windows explorer.



Select New Folder Location

After Navigating to the Folder that contains you Community and Official Folders you will see that folder name in the bottom text Box.

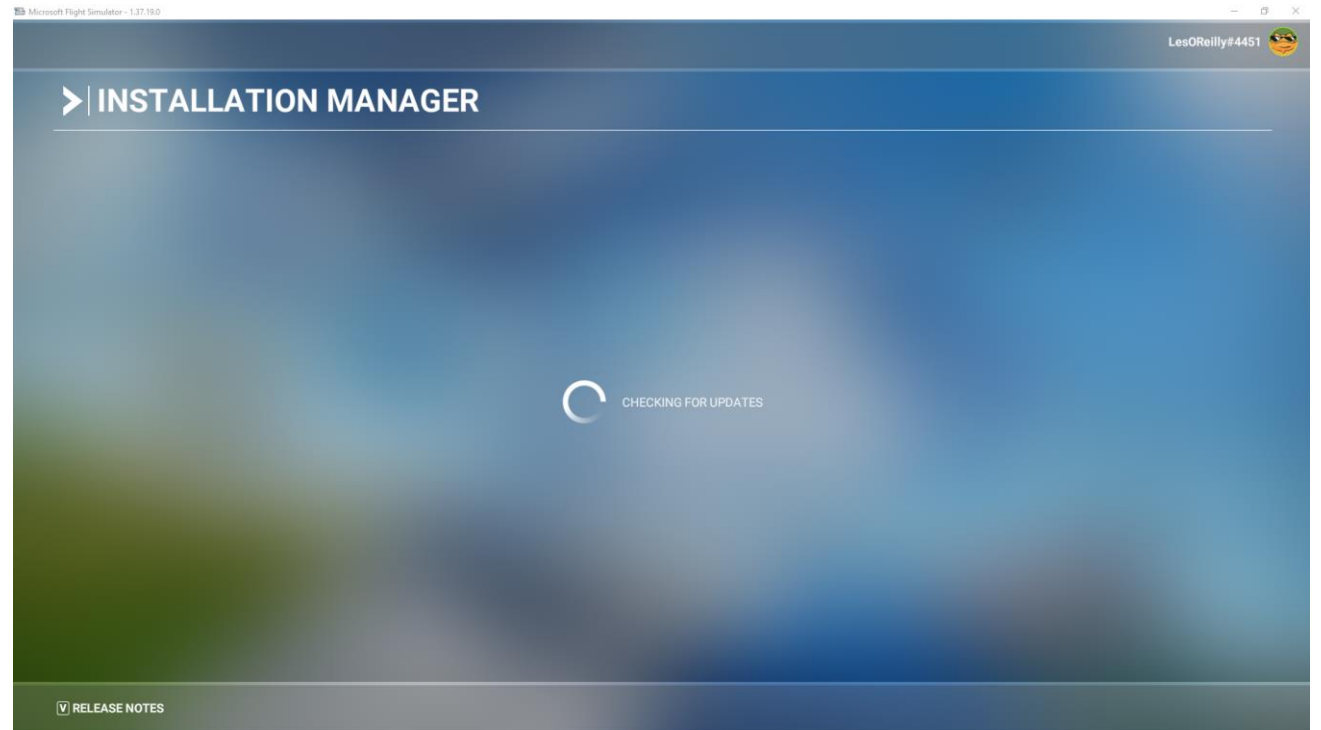
Now press the Select Folder button.



MSFS Verifies files

If will now verify the files based on the new location (same process on every start up)

Then loads the Sim and all these packages both the Community and Official



Content Manager

Now that your loaded into the Sim. Go into the Content Manager and verify that all your content is in there!

Plus, that way if there is any content Updates you can do those before you launch your next flight!!

Or you can exit out of MSFS so you can install files that you were experiencing Long File Path Errors !!

In this Image you see that I have 34 items not installed – those are the same items that on this Machine (workstation) I had never installed. Or have removed as I have sceneries that are from the 3rd party devs and they conflict with base sim data.

